

**VERTICAL MOTION** A *projectile* is an object that is propelled into the air but has no power to keep itself in the air. A thrown ball is a projectile, but an airplane is not. The height of a projectile can be described by the **vertical motion model**.

**KEY CONCEPT**

*For Your Notebook*

**Vertical Motion Model**

The height  $h$  (in feet) of a projectile can be modeled by

$$h = -16t^2 + vt + s$$

where  $t$  is the time (in seconds) the object has been in the air,  $v$  is the initial vertical velocity (in feet per second), and  $s$  is the initial height (in feet).



**EXAMPLE 5** Solve a multi-step problem

**ARMADILLO** A startled armadillo jumps straight into the air with an initial vertical velocity of 14 feet per second. After how many seconds does it land on the ground?

$$h = -16t^2 + vt + s$$



**MOTION** A cat leaps from the ground into the air with an initial vertical velocity of 11 feet per second. After how many seconds does the cat land on the ground?

**SPITTLEBUG** A spittlebug jumps into the air with an initial vertical velocity of 10 feet per second.

- a. Write an equation that gives the height of the spittlebug as a function of the time (in seconds) since it left the ground.



- b. The spittlebug reaches its maximum height after 0.3125 second. How high can it jump?